«Kaydı Atla Eğer...»### «Room\_heating\_friendly\_name»

«Room\_heating\_entity\_name»\_manual\_override\_timer:

name: «Room\_heating\_friendly\_name» manual override timer

duration: "00:00:00"

restore: true

icon: mdi:timer

«Room\_heating\_entity\_name»\_warmup\_timer:

name: «Room\_heating\_friendly\_name» warmup timer

duration: "00:00:00"

restore: true

icon: mdi:timer

«Room\_heating\_entity\_name»\_door\_or\_window\_open\_timer:

name: «Room\_heating\_friendly\_name» door or window open timer

duration: "00:00:00"

restore: true

icon: mdi:timer

«Room\_heating\_entity\_name»\_room\_unoccupancy\_timer:

name: «Room\_heating\_friendly\_name» room unoccupancy timer

duration: "00:00:00"

restore: true

icon: mdi:timer

«Room\_heating\_entity\_name»\_echoblock\_timer:

name: «Room\_heating\_friendly\_name» echoblock timer

duration: "00:00:00"

restore: true

icon: mdi:timer